

# Value

- **Tone:** describes how lightness or darkness of a color
  - **Tint:** Adding WHITE to make a color lighter
  - **Shade:** Adding BLACK to make a color darker
  - **Contrast:** describes the difference between lightest and darkest values.
- **Chiaroscuro:** describes how emitted light interacts with an object. (think about how a light shines on an object)
  - **High-key:** describes the difference between lightest and darkest values.
  - **Low-key:** little difference between values
  - **Depth of Field:** the illusion of going back into space
    - **Foreground:** closest to viewer, highest contrast, sharper/distinctive edges on forms.
    - **Background:** furthest from viewer, lowest contrast, softer edges on forms.
    - **Shading:** the process of applying media to show changes in values
- **Tonal Scale:** a chart that shows distinctive and gradual transitions between values
- **Gradient Scale:** a chart that shows smooth and gradual transitions between values.



## Space

Positive: the object

Negative: area around the object

Open Space: area of art that is un-activated; space left blank with purpose of adding to overall design.

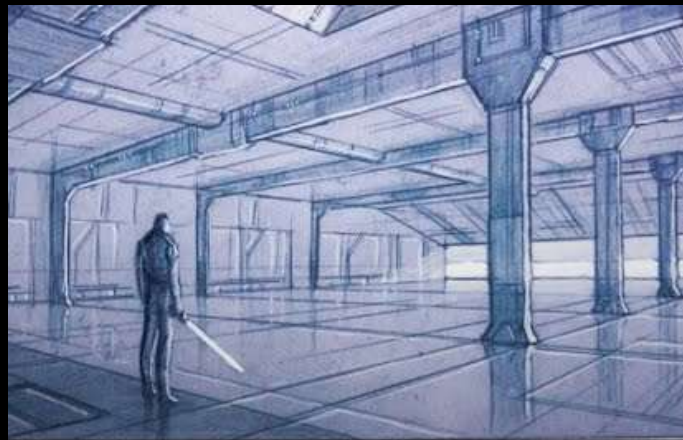
Closed: area of art that is activated; space where art media is placed

Linear Perspective: a specific process that creates the illusion of actual space in the real world.

Depth of Field: the illusion of going back into space

Foreground: closest to viewer, highest contrast, sharper/distinctive edges on forms, *warm colors*.

Background: furthest from viewer, lowest contrast, softer edges on forms, *cooler colors*.



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