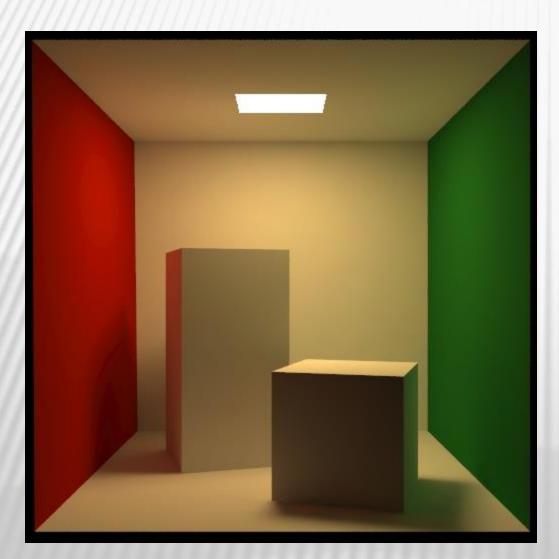
# The Elements of Art:



# WHAT IS FORM?



A way of describing an object in regards to shape, volume and mass; another way to think about it is you're describing the 3-Dimentioal aspects of objects and the space they take up.

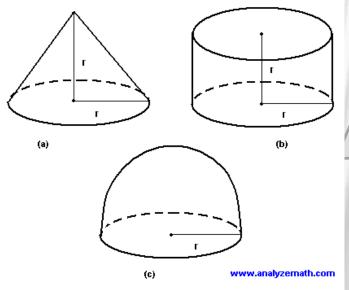
#### HOW TO DESCRIBE A FORM:

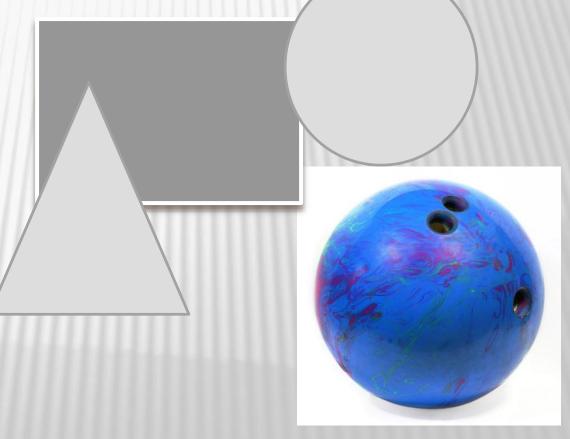
There are three things we need to know to be able to describe a form well:

1. Shape

2. Volume

3. Mass

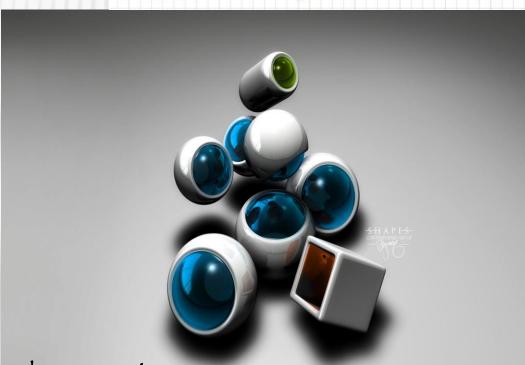




#### SHAPE

- An area that is contained using a line or combination of 2-D shapes, and identified because of change in color or value;
- Objects can be described using 2-D and/or 3-D.
  - Geometric/Regular
     Shape/Forms Examples:
    - Square/cube
    - · Circle/Sphere
    - Circle + rectangle/Cylinder



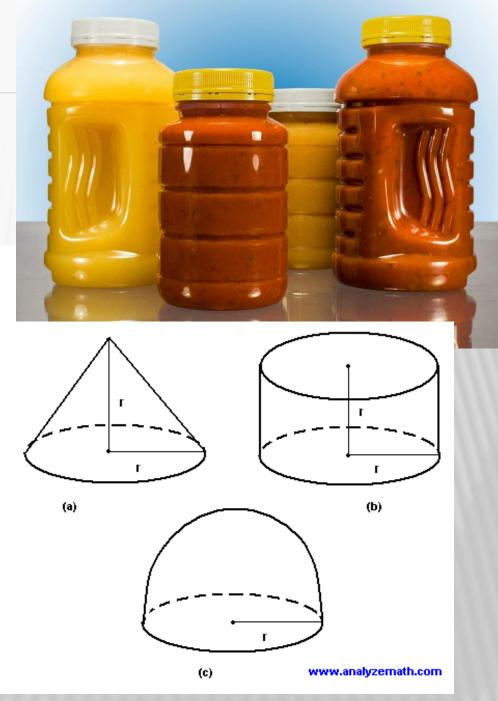


Want more examples see Shape and Form Notes

### WHAT IS VOLUME

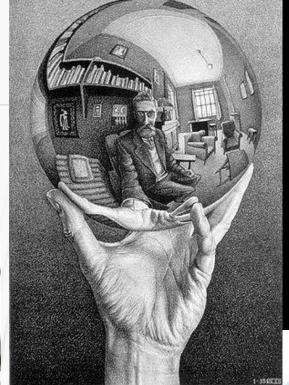
The amount of 3-D space an object occupies. How much room there is for the object to contain something in it.





#### WHAT IS MASS?

The property of an object to have weight and gravitational force. In other words how much an object weighs or looks like it weighs.











MASS VS. VOLUME FOR FORMS

One emphasizes weight, and the other emphasizes space







# OTHER WAYS OF DESCRIBING FORM:

Geometric Organic Non-objective Realistic Abstract Architectural Curvilinear



#### GEOMETRIC FORM

Forms that are based on basic geometric shapes. (examples: circle=sphere; square=cube; etc.



organic form

Forms that mimic, reference, or copy forms that exist in the natural world (anything that can reference nature: animal, mineral, vegetable).



complex forms made by combining qeometric shapes/forms NON-OBJECTIVE FORM:

(Not indented to represent

anything specific)



## REALISTIC FORM:

Intent to copy reality!

Forms that appear to be an accurate representation of objects that exist in reality.

(think photographs)

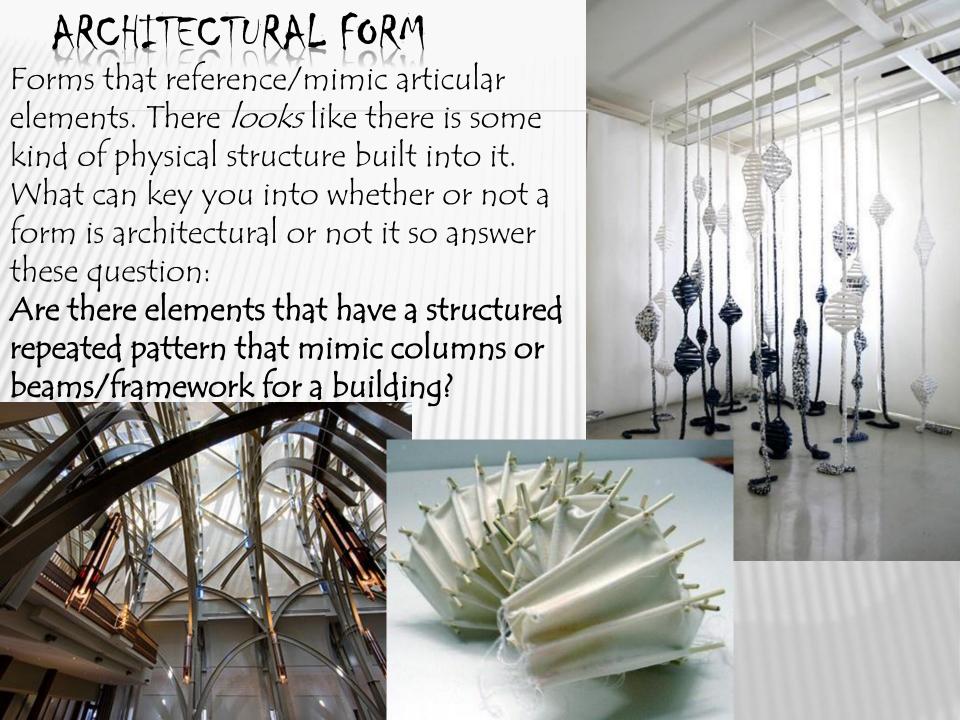




#### ABSTRACT FORM: GIVE THE IDEA OF REALITY

Basically they give the <u>idea</u> of reality. It may not look photo-realistic but you can tell it is supposed to be something specific. Think of it as "simplifying reality into a combination of simple forms".







Forms that over emphasize curvy, 3-D shapes. It is very common in contemporary architecture.



